**Written Test Cases for Feature #1: Display Main Menu**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **TEST SCENARIO** | **TEST DESCRIPTION** | **TEST VALUE** | **EXPECTED OUTCOME** | **ACTUAL OUTCOME** |
| 1. | Test if the program will react when user enters an alphabet. | Enters “a”. | Error message will be shown.  “Invalid option. Please try again.” | Error message shown: “Invalid option. Please try again.” |
| 2. | Test if the program will react when user enters a symbol. | Enters “@”. | Error message will be shown.  “Invalid option. Please try again.” | Error message shown: “Invalid option. Please try again.” |
| 3. | Test if the program will react when user enters an invalid number. | Enters “7”. | Error message will be shown.  “Invalid option. Please try again.” | Error message shown: “Invalid option. Please try again.” |
| 4. | Test if the program will react when user enters the word of a valid number. | Enters “one”. | Error message will be shown.  “Invalid option. Please try again.” | Error message shown: “Invalid option. Please try again.” |
| 5. | Test if the program will react when user enters a valid number twice together. | Enters “2 2”. | Error message will be shown.  “Invalid option. Please try again.” | Error message shown: “Invalid option. Please try again.” |
| 6. | Test if the program will react when user enters a negative number. | Enters “-3”. | Error message will be shown.  “Invalid option. Please try again.” | Error message shown: “Invalid option. Please try again.” |
| 7a. | Test if the program will react when user enters a valid number. | Enters “1”. | Program proceed to run option 1. A message “Option [1] Read and load maze from file” will be shown. | Message shown: “Option [1] Read and load maze from file”. |
| 7b. | Test if the program will react when user enters a valid number. | Enters “2”. | Program proceed to run option 2. A message “Option [2] View Maze” will be shown. | Message shown: “Option [2] View Maze”. |
| 7c. | Test if the program will react when user enters a valid number. | Enters “3”. | Program proceed to run option 3. A message “Option [3] Play maze game” will be shown. | Message shown: “Option [3] Play maze game”. |
| 7d. | Test if the program will react when user enters a valid number. | Enters “4”. | Program proceed to run option 4. A message “Option [4] Configure current maze” will be shown. The configuration menu will be visible as well. | Message shown: “Option [4] Configure current maze”. |
| 7e. | Test if the program will react when user enters a valid number. | Enters “0”. | Program proceed to run option 0. Program will stop running and a message “Exit” will be shown. | Message shown: “Exit”. |

Total: 11 Test cases, 0 Failed.